

Creating Emotion In Games: The Craft And Art Of Emotioneering By David E. Freeman

By David E. Freeman

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Dec 21, 2013 evoking emotional breadth and depth in games. (Freeman 4 Creating emotion in games: The craft and art of emotioneering IGN Games Newsletter

Many studios are striving to enhance the emotional experiences in their games. They hope to hook players into their storylines and franchises by using sophisticated

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Coming from a background as a Hollywood screenwriter and screenwriting teacher, David Freeman has become one of the world's authorities on bringing emotion into games.

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